

# Composable security in relativistic quantum cryptography

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Based on: [arXiv:1708.00433](https://arxiv.org/abs/1708.00433)

# MOTIVATION

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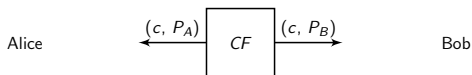
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No model for this.  
We propose one here and prove  
What can, can't be done. } **What we do**

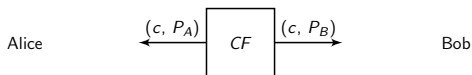
Framework + new possibility, impossibility results

## A simple relativistic coin flipping protocol



**An unbiased coin flipping resource:**  $c$  is an independent, uniformly random classical bit.

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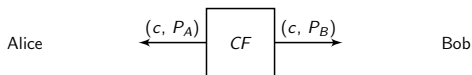


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**Relativistic case:** Alice and Bob consist of 2 agents each.

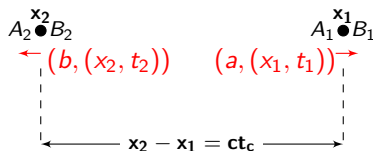


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Output:  $c = a \oplus b$  (in joint causal future) if  $|t_1 - t_2| < \frac{t_c}{2}$

# Composability issues

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(WO)MAN IN THE MIDDLE ATTACK

Anoushka



Bob



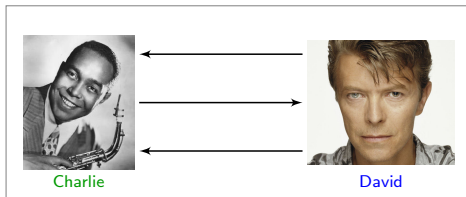
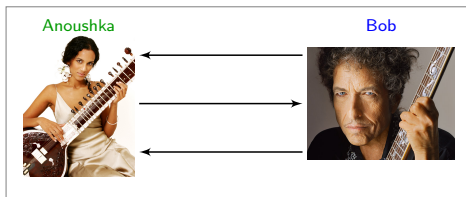
Charlie



David

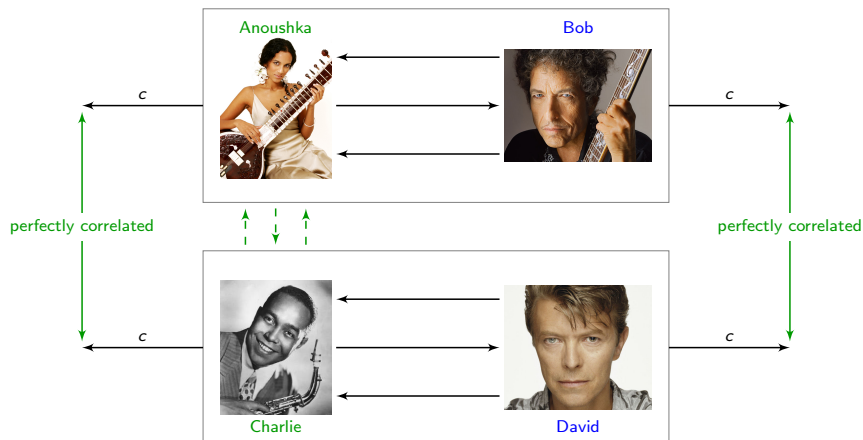
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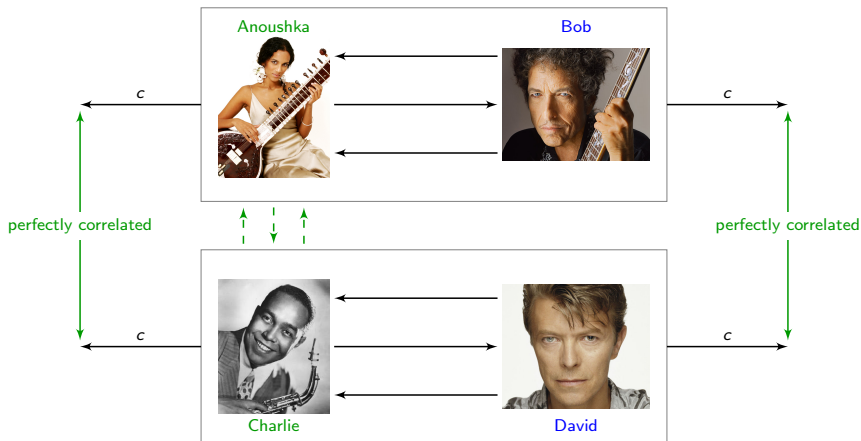
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- MITM  $\Rightarrow$  pairs of parties cannot settle disputes independently i.e.  $\mathcal{CF}$  not secure.

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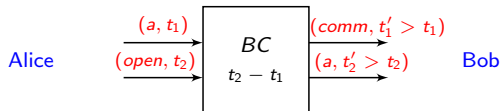
## (WO)MAN IN THE MIDDLE ATTACK



- MITM  $\Rightarrow$  pairs of parties cannot settle disputes independently i.e.  $\mathcal{CF}$  not secure.
- Such an attack can be avoided if parties pre-share a bit commitment resource  $\mathcal{BC}$ .

# So what is bit commitment?

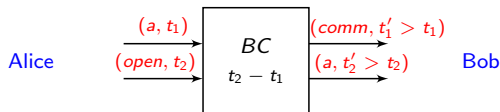
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A Bit Commitment resource ( $a \in \{0, 1\}$ ).



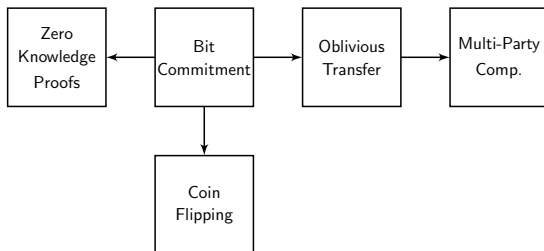
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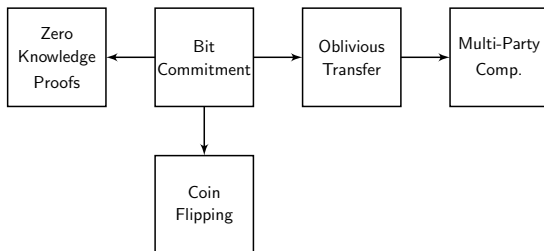
A Bit Commitment resource ( $a \in \{0, 1\}$ ).

- Arbitrarily long commitments.
- Committer can choose when to open or not to open at all.
- Relativistic protocols only allow for timed commitments of fixed duration. E.g., this makes protocols like Kent 2012 more like a “channel with delay”.

## State-of-the-art: BC solely through exchange of messages



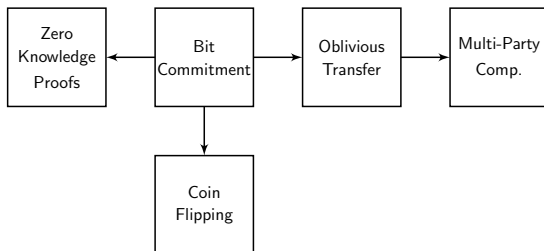
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- ▶ **Stand-alone security:No!** quantum attack (MLC): Mayers, Lo, Chau 1996-1997.
- ▶ **Composable security:No!** classical man in the middle attack (MITM): Canetti et. al 2001.

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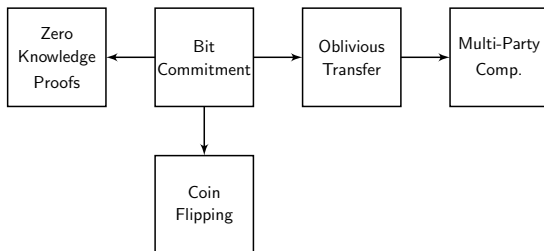
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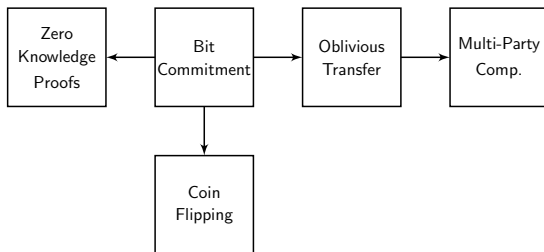
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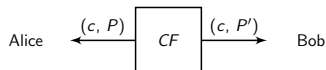
Our Work: Framework+new possibility/impossibility results.

# THE FRAMEWORK

## Resources (Abstract Cryptography<sup>1</sup>)

- A resource is a system with interfaces, one for each player Alice and Bob providing them with certain controls.
- The resources available to the players are given by a tuple  $\mathcal{R} = \{R, R_A, R_B\}$ , defined by three resources:  $R$  when both parties are honest and  $R_i$  when party  $i \in \{A, B\}$  is dishonest.

Example: coin flipping



(a) **An unbiased resource:**  $CF, CF_A, CF_B$  same.

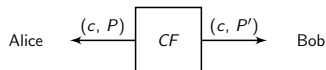
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By varying the resources for dishonest parties, we obtain weaker resources.

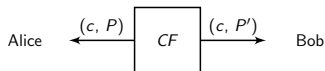
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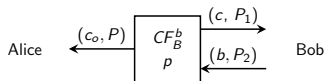
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$$c_o = \begin{cases} b & \text{with prob. } p \\ c & \text{with prob. } (1-p) \end{cases}$$



$$P_1 < P_2 < P$$

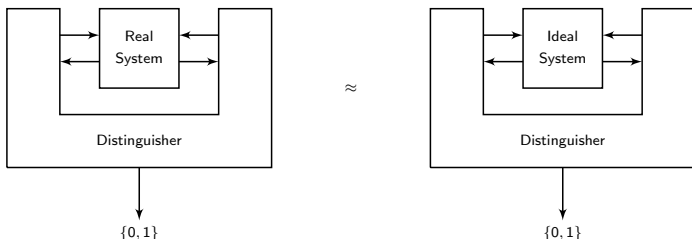
(b) **A  $p$  biased resource:** The dishonest player can bias the value of honest player's output  $c_o$  towards a chosen bit  $b$ .

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## Distance between resources: distinguishing advantage

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- Security is defined in terms of the indistinguishability of real systems from the corresponding ideal systems.
- $\mathcal{R} \approx_\epsilon \mathcal{S}$  for a class of distinguishers  $\mathbb{D}$  if any distinguisher  $\mathcal{D} \in \mathbb{D}$  when given black-box access to either one of the resources can distinguish between the two (by outputting 0 or 1) with a maximum probability of  $(\epsilon + 1)/2$ .

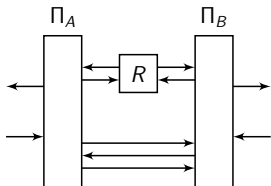


# Security

- 3 security conditions: when both honest, Alice dishonest, Bob dishonest.

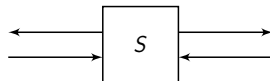
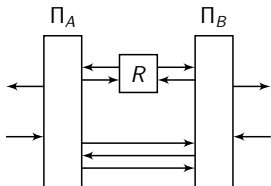
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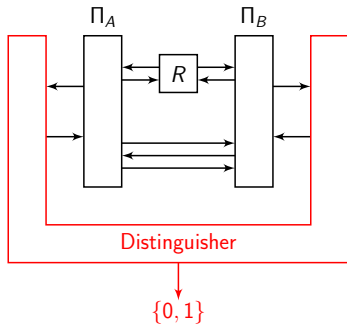
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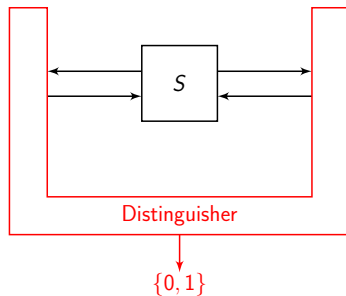


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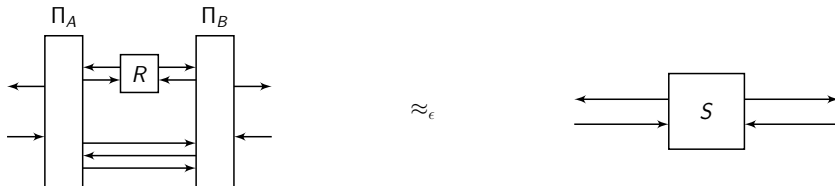
$\approx_\epsilon$





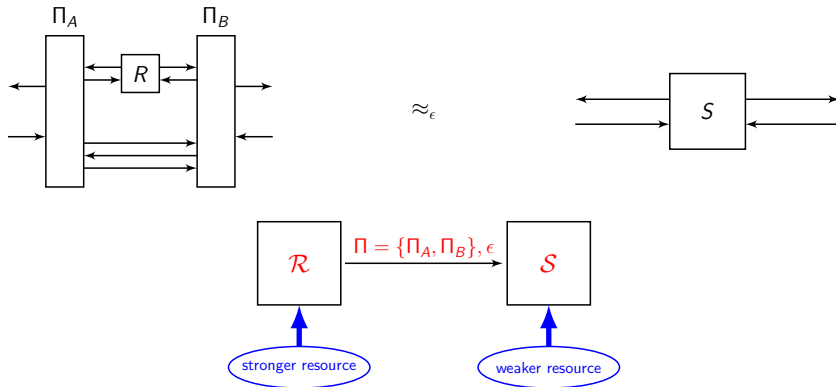
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## Causality (Causal Boxes<sup>2</sup>)

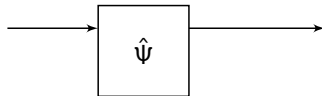
Each system (resource, protocol, distinguisher etc.) is modelled as a **causal box**.

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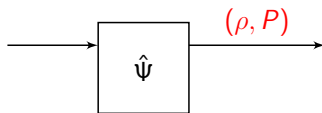


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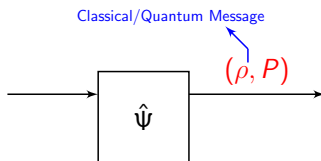


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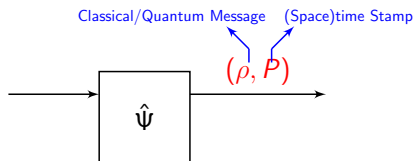


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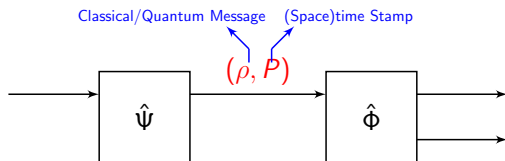
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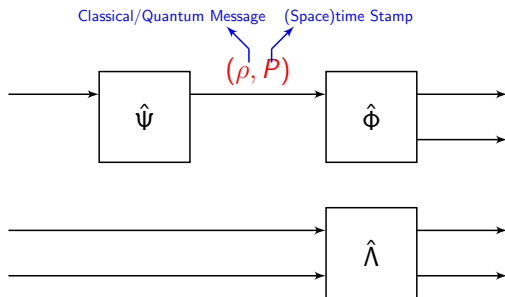


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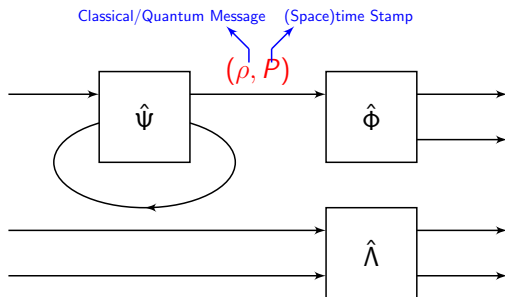
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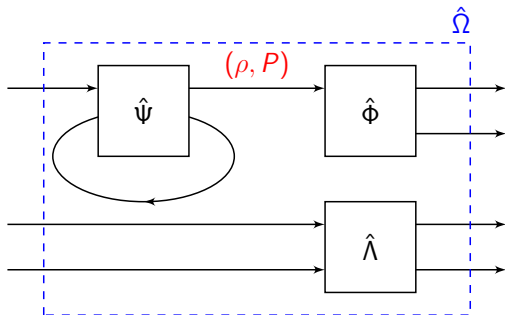
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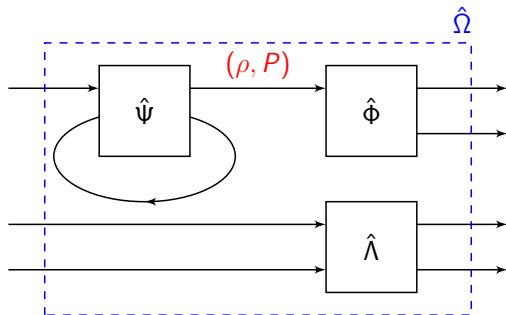
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**Composition:** Arbitrary composition of CBs is a new CB, irrespective of order of composition.

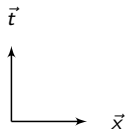
**Causality:** An output of a system can only depend on inputs produced in its causal past.

Can model messages sent in superpositions of orders in space-time.

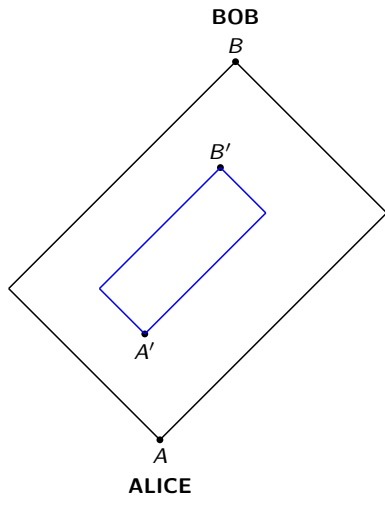
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New resource: channel with delay ( $\mathcal{CD}$ )

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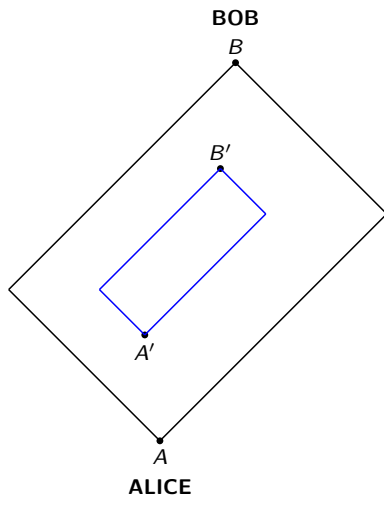


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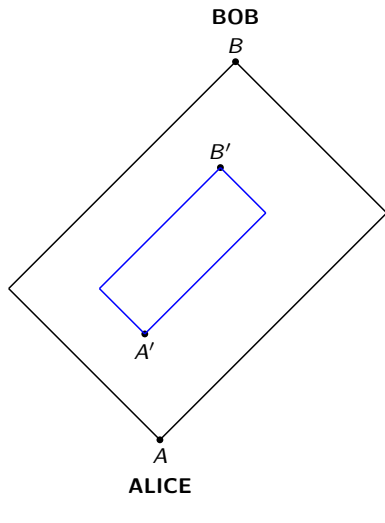
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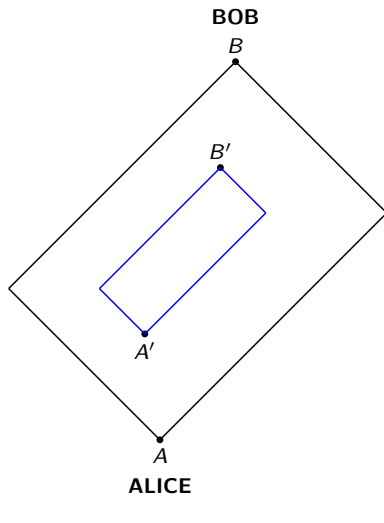
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- $CD_A$ : Alice inputs  $c/q$ -bit at  $A' \succ A$ , Bob receives the same bit at  $B$

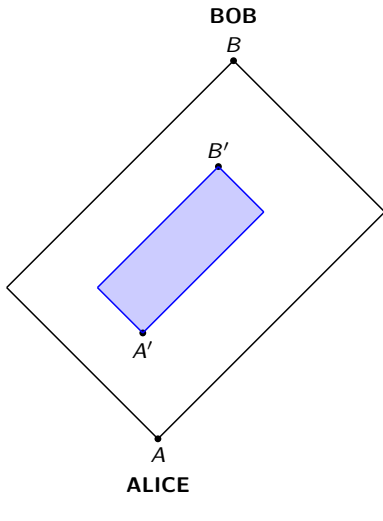


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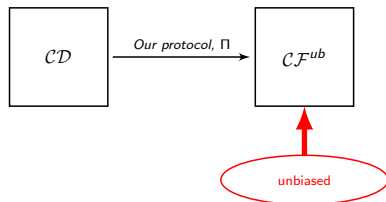
 trusted region: region within which neither dishonest party can access the bit

# RESULTS

## Results: Constructibility of $\mathcal{CF}$ from $\mathcal{CD}$

### Theorem 1

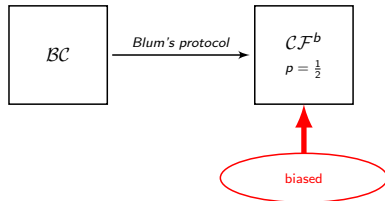
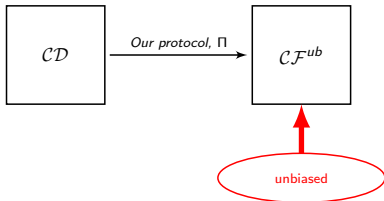
Given a classical Channel with Delay resource  $\mathcal{CD}$ , there exists a protocol  $\Pi = \{\Pi_A, \Pi_B\}$  that perfectly constructs an unbiased Coin Flipping resource  $\mathcal{CF}^{ub}$ .



# Results: Constructibility of $\mathcal{CF}$ from $\mathcal{CD}$

## Theorem 1

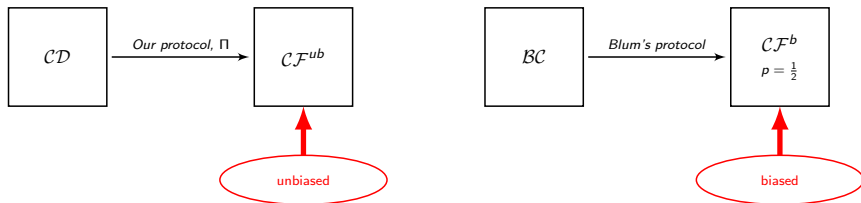
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$\Pi$  constructs a stronger resource as compared to Blum's protocol.

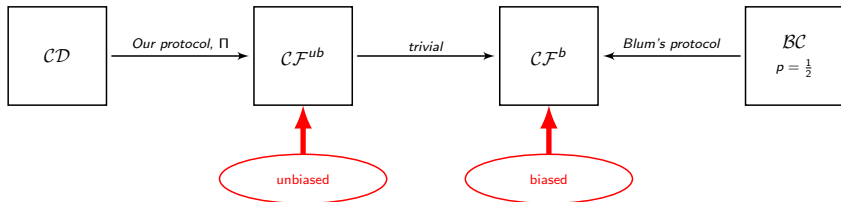
Secure against quantum and non-signalling adversaries

## Results: Impossibility of relativistic bit commitment

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It is impossible to construct, with  $\epsilon < \frac{1}{6}(1 - p)$ , a  $p$ -biased Coin Flipping resource between two mutually distrusting parties solely through the exchange of messages through any relativistic or non-relativistic protocol, be it classical, quantum or non-signalling.

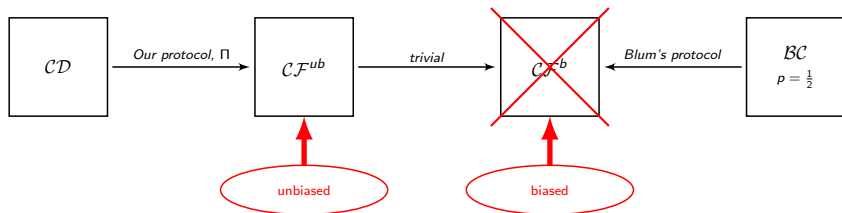




# Results: Impossibility of relativistic bit commitment

## Theorem 2

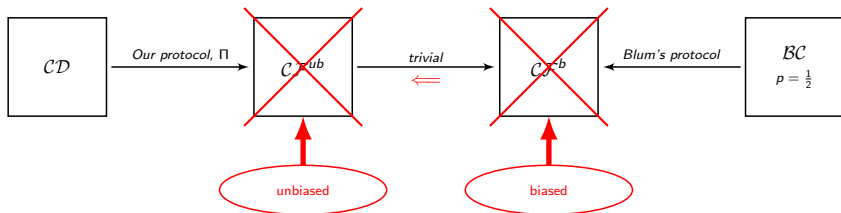
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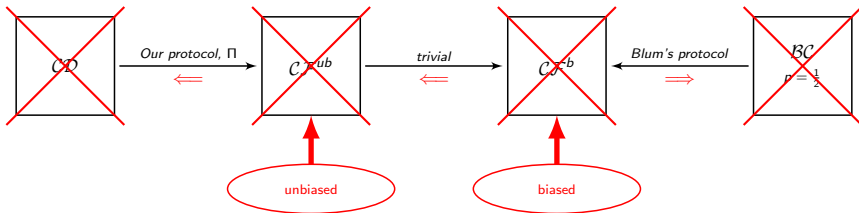
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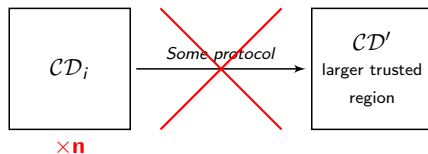


⇒ Existing protocols are not secure when composed, even in bounded/noisy storage models.

## Results: Impossibility of “improving” a $CD$

### Theorem 3

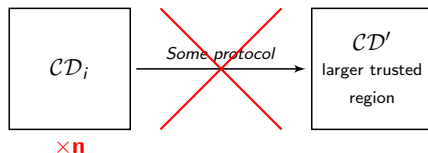
Given  $n$  channel's  $CD^1, \dots, CD^n$  between Alice and Bob, it is impossible to construct with  $\epsilon \leq \frac{1}{8}$ , a channel  $CD'$  between the two parties with a larger trusted region than that of all of the channels used.



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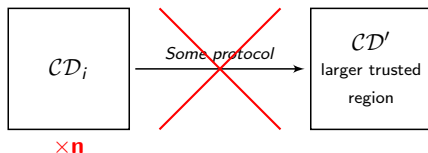


Impossible even if honest players send messages in a superposition of orders through the channels.

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Impossible even if honest players send messages in a superposition of orders through the channels.

⇒ Cannot increase trusted region.

⇒ Cannot increase “effective commitment time” even with  $n$  channels.

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- Modelling cryptographic protocols involving superposition of temporal orders and dynamic ordering of messages.
- Physically motivated framework for studying spatio-temporal correlations and their applications to relativistic cryptography.
- Generalise to dynamical and indefinite causal structures, e.g., QM+GR.

Thank you for your attention!

# References



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J. Kaniewski, M. Tomamichel, E. Hänggi, and S. Wehner. IEEE Transactions on Information Theory, Vol. 59, No. 7 (2013).

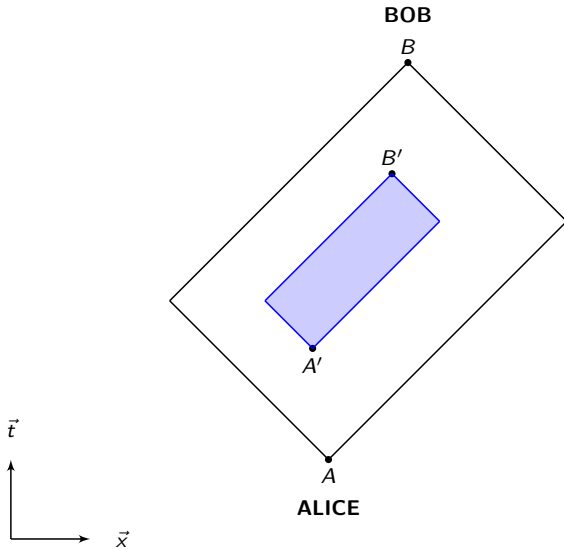


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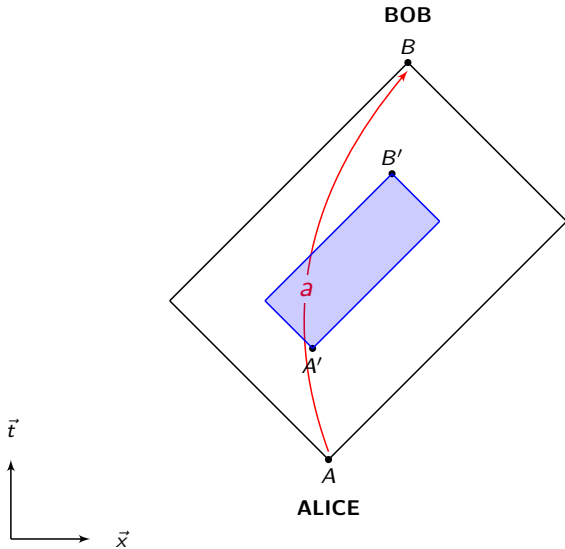


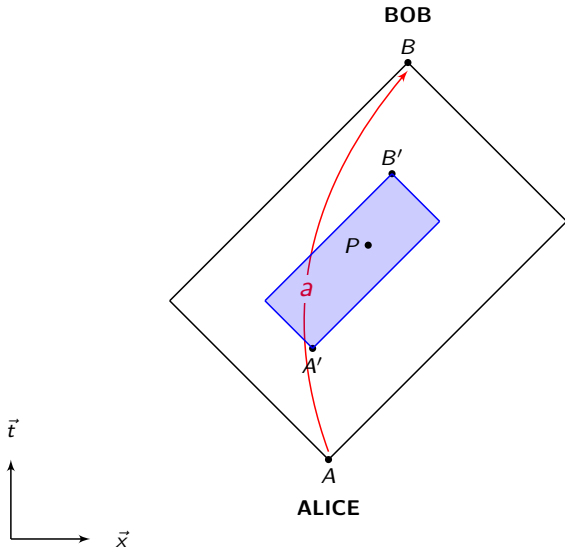
T. Lunghi, J. Kaniewski, F. Bussières, R. Houlmann, M. Tomamichel, S. Wehner, and H. Zbinden. Physical Review Letters, Vol. 115, Pages 030502 (2015).

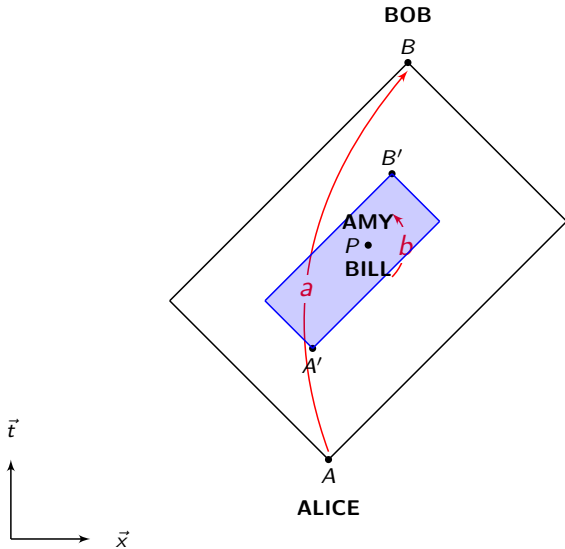
# Additional Slides

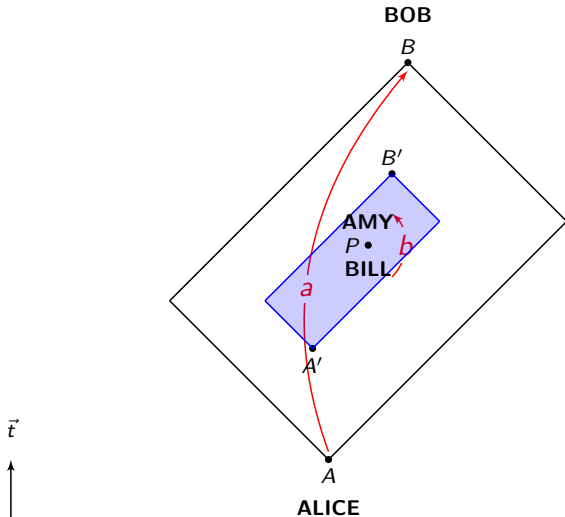




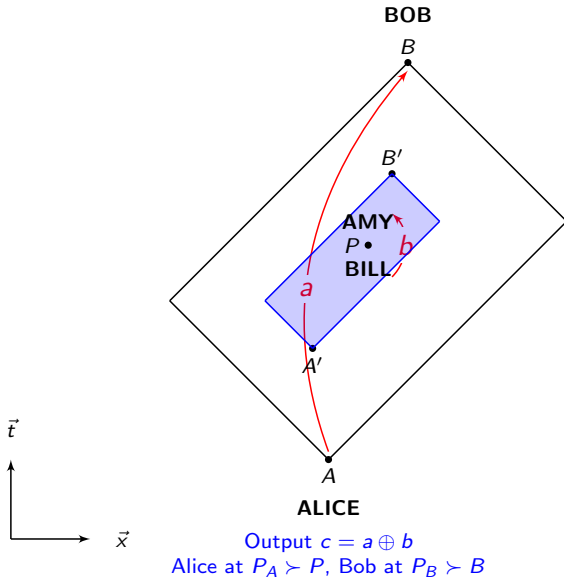






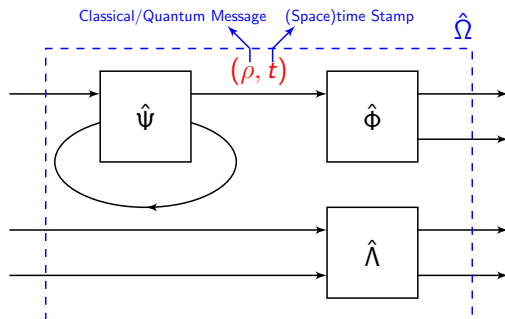


Output  $c = a \oplus b$   
 Alice at  $P_A \succ P$ , Bob at  $P_B \succ B$



Secure against quantum and non-signalling adversaries

## Discussion: indefinite causal structures



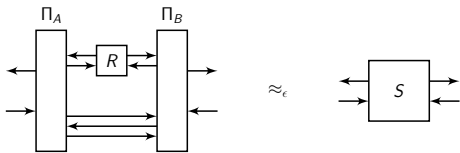
### Causal Boxes (Portmann et. al. 2017)

- global and local order
- some indefinite causal structures (QS)
- quantum and NS (PR boxes)
- physically motivated

### Process Matrices (Oreshkov et. al. 2012)

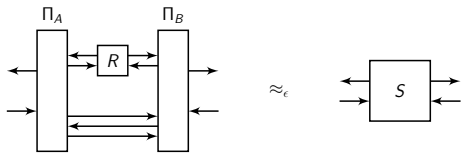
- no global, only local order
- QS+more general causal structures
- local quantum operations
- theoretical

Insights into properties of physical causal structures?

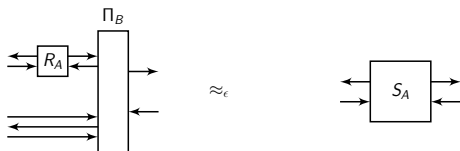


(a)  $\Pi_A R \Pi_B \approx_\epsilon S$

- For every resource  $\mathcal{R}$ , three ideal functionalities are defined:  $R$  when both players are honest and  $R_i$  when player  $i \in \{A, B\}$  is dishonest.



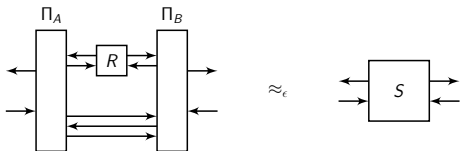
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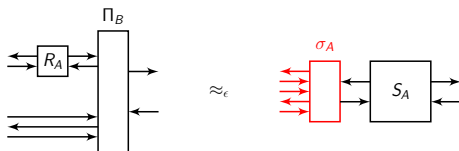
(b)  $R_A \Pi_B \approx_\epsilon S_A$

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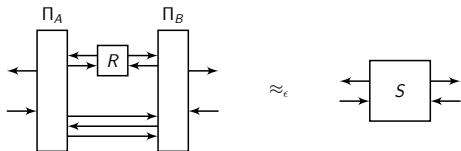


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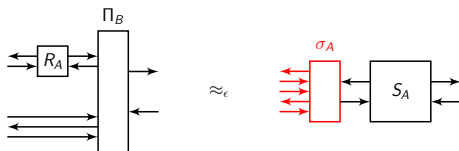
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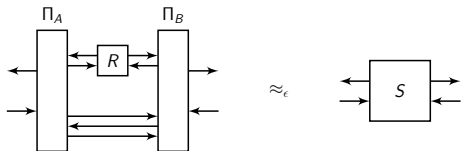
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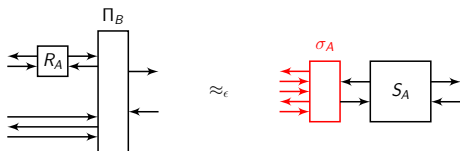
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(c)  $\Pi_A R_B \approx_\epsilon S_B$



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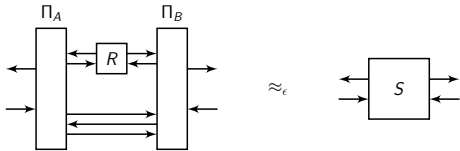


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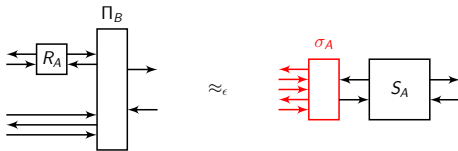


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- For every resource  $\mathcal{R}$ , three ideal functionalities are defined:  $R$  when both players are honest and  $R_i$  when player  $i \in \{A, B\}$  is dishonest.

- Composable Security: A protocol  $(\Pi_A, \Pi_B)$  constructs  $S = \{S, S_A, S_B\}$  from  $\mathcal{R} = \{R, R_A, R_B\}$  securely within  $\epsilon$  if  $\exists \sigma_A$  and  $\sigma_B$  for which the three conditions (a)-(c) hold.